



C Programming – Lecture VI

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Arrays

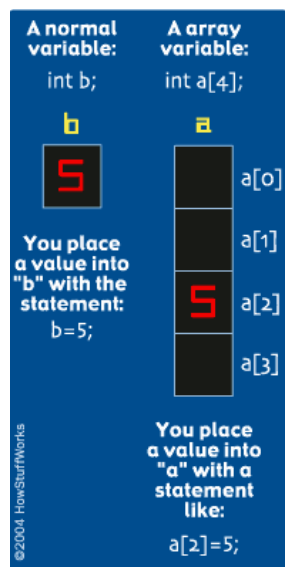
- Array is a collection of same type elements under the same variable identifier referenced by index number.
- Arrays are widely used within programming for different purposes such as sorting, searching and etc.
- Arrays allow you to store a group of data of a single type.
- Arrays can be created from any of the C data-types int, float, double or char.
- `<variable type> array_name[size_of_array];`

Arrays

- An array lets you declare and work with a collection of values of the same type. For example, you might want to create a collection of four integers. One way to do it would be to declare four integers directly:
- `int a, b, c, d;`
- This is okay, but what if you needed a thousand integers? An easier way is to declare an array of four integers:
- `int a[4];`
- The four separate integers inside this array are accessed by an **index**.
- All arrays start at index **zero** and go to **n-1** in C.

Arrays

- Thus, `int a[4];` contains four elements.
- `int a[4];`
 - `a[0] = -18;`
 - `a[1] = 90;`
 - `a[2] = 5;`
 - `a[3] = 43;`





Arrays

- Using a loop to manipulate the index:

```
int a[4];
int i;
for (i=0; i<4; i++)
a[i] = 0;
```



Initializers

- ```
int x[5] = { 1, 2, 3, 4, 5 };
```
- If not enough initializers, rightmost elements become 0
- ```
int x[ 5 ] = { 0 } (All elements 0)
```
- If too many initializers, a syntax error occurs
 - C arrays have no bounds checking
 - If size omitted, initializers determine it
- ```
int x[] = { 1, 2, 3, 4, 5 };
```
- (5 initializers, therefore 5 element array)



## Two Dimensional Arrays

- Tables with rows and columns (m by n array)
- Like matrices: **specify row, then column**
- Initialization
  - Initializers grouped by row in braces
  - If not enough, unspecified elements set to zero
- Referencing elements
  - Specify row, then column

```
int b[2][2] = { { 1, 2 }, { 3, 4 } };
```

```
int b[2][2] = { { 1 }, { 3, 4 } };
```

```
printf("%d", b[0][1]);
```



## Example – 1

- Write a C code to create one dimensional array with size 10.
- Computer will ask user to write integer values to that array.
- Finally, values of an array will be displayed on the screen.



## Example – 1

```
#include <stdio.h>
#include <conio.h>
int main(void)
{ int i, a[10];
 for (i=0; i<10; i++)
 { printf("Write %d. integer: ",i+1);
 scanf("%d",&a[i]); }
 for (i=0; i<10; i++)
 printf("%d. value: %d\n",i+1,a[i]);
 getch();
 return(0); }
```



## Example – 2

- Modify your first program to find the **maximum** and **minimum** of the integers given by user.



## Example – 2

```
#include <stdio.h>
#include <conio.h>
int main(void)
{ int i, a[10], max, min;
 max=0;
 min=0;
 for (i=0; i<10; i++)
 { printf("Write %d. integer: ",i+1);
 scanf("%d",&a[i]);
 if (a[i]>a[max]) max=i;
 if (a[i]<a[min]) min=i; }
```



## Example – 2

```
for (i=0; i<10; i++)
 printf("%d. value: %d\n",i+1,a[i]);
printf("\nMax value: %d\n",a[max]);
printf("\nMin value: %d\n",a[min]);
getch();
return(0); }
```



## Bubble Sort

- The simplest sorting algorithm is bubble sort.
- The bubble sort works by iterating down an array to be sorted from the first element to the last, comparing each pair of elements and switching their positions if necessary.
- This process is repeated as many times as necessary, until the array is sorted.



## Bubble Sort - Animation

6 5 3 1 8 7 2 4

<http://en.wikipedia.org/wiki/File:Bubble-sort-example-300px.gif>



## Bubble Sort Algorithm

```
for(int x=0; x<n; x++)
{
 for(int y=0; y<n-1; y++)
 {
 if(a[y]>a[y+1])
 {
 temp = a[y+1];
 a[y+1] = a[y];
 a[y] = temp;
 }
 }
}
```



## Example – 3

- Write a C code that asks user to give values of two 3x3 matrices (Matrix A and matrix B).
- Then computer calculates matrix C which is equals to sum of two matrices.
- Finally computer displays C matrix.
- The sum  $A+B$  of two  $m$ -by- $n$  matrices  $A$  and  $B$  is calculated entrywise:
- $C_{i,j} = A_{i,j} + B_{i,j}$ , where  $1 \leq i \leq m$  and  $1 \leq j \leq n$ .
- Example:

$$\begin{bmatrix} 1 & 3 & 1 \\ 1 & 0 & 0 \end{bmatrix} + \begin{bmatrix} 0 & 0 & 5 \\ 7 & 5 & 0 \end{bmatrix} = \begin{bmatrix} 1+0 & 3+0 & 1+5 \\ 1+7 & 0+5 & 0+0 \end{bmatrix} = \begin{bmatrix} 1 & 3 & 6 \\ 8 & 5 & 0 \end{bmatrix}$$





## Example – 3

```
#include<stdio.h>
#include<conio.h>
void main()
{ int a[3][3],b[3][3],c[3][3],i,j;
printf("Write integer values of A matrix\n");
for(i=0;i<3;i++)
{for(j=0;j<3;j++)
{printf("Value of %d. row and %d. column: ",i+1,j+1);
scanf("%d",&a[i][j]); } }
printf("Write integer values of B matrix\n");
```



## Example – 3

```
for(i=0;i<3;i++)
{for(j=0;j<3;j++)
{printf("Value of %d. row and %d. column: ",i+1,j+1);
scanf("%d",&b[i][j]); } }
printf("C matrix\n");
for(i=0;i<3;i++)
{for(j=0;j<3;j++)
{c[i][j]=a[i][j]+b[i][j];
printf("%4d",c[i][j]); }
printf("\n"); }
getch(); }
```



## Example – 4

- Modify your previous C code that first asks dimensions (m and n) of  $A_{m \times n}$  and  $B_{m \times n}$  matrices.
  - Force user to write m and n values smaller than max size of matrices (for instance 20) and bigger than 0 by using **do-while loop**.
  - Be careful that m and n must be the same for all matrices to make addition.
- Next programs asks values of two matrices.
- Then computer calculates matrix C which is equals to sum of two matrices.
- Finally computer displays C matrix.



## Example – 4

```
#include<stdio.h>
#include<conio.h>
void main()
{ int a[20][20],b[20][20],c[20][20],i,j,m,n;
do{
printf("Write dimensions of matrices (m and n)(20 MAX): ");
scanf("%d %d",&m,&n);
} while(m<=0 || m>20 || n<=0 || n>20);
printf("Write integer values of A matrix\n");
for(i=0;i<m;i++) {for(j=0;j<n;j++)
{printf("Value of %d. row and %d. column: ",i+1,j+1);
scanf("%d",&a[i][j]); } }
```



## Example – 4

```
printf("Write integer values of B matrix\n");
for(i=0;i<m;i++)
{for(j=0;j<n;j++)
{printf("Value of %d. row and %d. column: ",i+1,j+1);
scanf("%d",&b[i][j]); } }
printf("\nC matrix\n");
for(i=0;i<m;i++)
{for(j=0;j<n;j++)
{c[i][j]=a[i][j]+b[i][j];
printf("%4d",c[i][j]); }
printf("\n"); }
getch(); }
```



## Matrix Multiplication

- Multiplication of two matrices is defined only if the number of columns of the left matrix is the same as the number of rows of the right matrix.
- If A is an  $m$ -by- $n$  matrix and B is an  $n$ -by- $p$  matrix, then their matrix product AB is the  $m$ -by- $p$  matrix whose entries are given by dot product of the corresponding row of A and the corresponding column of B:

$$[\mathbf{AB}]_{i,j} = A_{i,1}B_{1,j} + A_{i,2}B_{2,j} + \cdots + A_{i,n}B_{n,j} = \sum_{r=1}^n A_{i,r}B_{r,j}$$

- where  $1 \leq i \leq m$  and  $1 \leq j \leq p$
- *Source:* [http://en.wikipedia.org/wiki/Matrix\\_\(mathematics\)](http://en.wikipedia.org/wiki/Matrix_(mathematics))



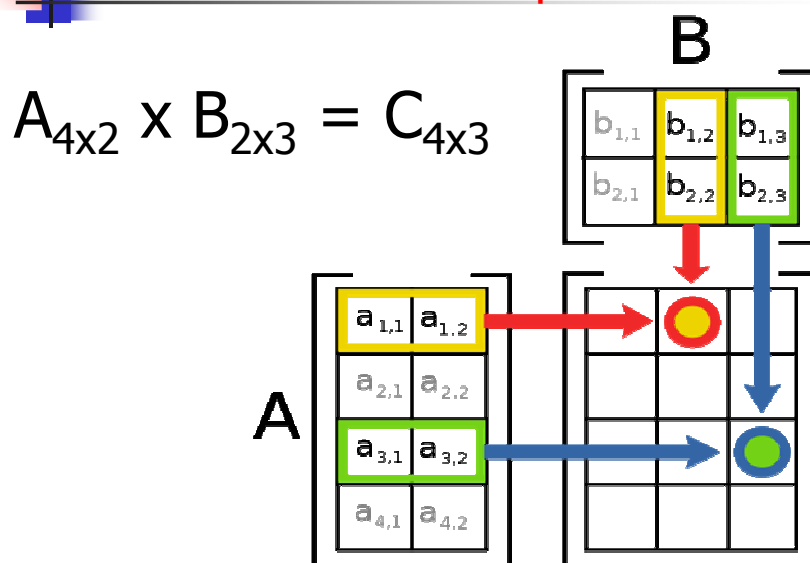
## Matrix Multiplication

- For example, the underlined entry 2340 in the product is calculated as:
- $(2 \times 1000) + (3 \times 100) + (4 \times 10) = 2340$

$$\begin{bmatrix} \underline{2} & \underline{3} & \underline{4} \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & \underline{1000} \\ 1 & \underline{100} \\ 0 & \underline{10} \end{bmatrix} = \begin{bmatrix} 3 & \underline{2340} \\ 0 & 1000 \end{bmatrix}$$



## Matrix Multiplication





## Matrix Multiplication Algorithm in C

```
for(i=0;i<row1;i++)
{
 for(j=0;j<column2;j++)
 {
 c[i][j]=0;
 for(k=0;k<column1;k++)
 {
 c[i][j]=c[i][j]+a[i][k]*b[k][j];
 }
 }
}
```



## Example – 5

- Write a C code that asks user to give dimensions (m, n and p) of  $A_{m \times n}$  and  $B_{n \times p}$  matrices.
  - Force user to write m and n values smaller than max size of matrices (for instance 20) and bigger than 0 by using **do-while loop**.
- Then computer calculates matrix C which is equals to multiplication of two matrices.
- Finally computer displays C matrix.



## Example – 5

```
#include<stdio.h>
#include<conio.h>
void main()
{ int a[20][20],b[20][20],c[20][20],i,j,k,m,n,p;
do{
printf("How many rows (m) in matrix A (20 MAX): ");
scanf("%d",&m);
printf("How many columns (n) in matrix A (20 MAX): ");
scanf("%d",&n);
printf("How many columns (p) in matrix B (20 MAX): ");
scanf("%d",&p);
} while(m<=0 || m>20 || n<=0 || n>20 || p<=0 || p>20);
```



## Example – 5

```
printf("Write integer values of A matrix\n");
for(i=0;i<m;i++)
{for(j=0;j<n;j++)
{printf("Value of %d. row and %d. column: ",i+1,j+1);
scanf("%d",&a[i][j]); } }
printf("Write integer values of B matrix\n");
for(i=0;i<n;i++)
{for(j=0;j<p;j++)
{printf("Value of %d. row and %d. column: ",i+1,j+1);
scanf("%d",&b[i][j]); } }
```



## Example – 5

```
printf("\nC matrix\n");
for(i=0;i<m;i++)
{ for(j=0;j<p;j++)
 { c[i][j] = 0;
 for(k=0;k<n;k++)
 { c[i][j] = c[i][j] + a[i][k] * b[k][j];
 }
 printf("%6d",c[i][j]);
 }
 printf("\n");
}
getch(); }
```



## Homeworks

- Write a C code that sorts the values of one dimensional array by using "Bubble Sort Algorithm".
- Write a C code that calculates and displays determinant of a square matrix.
- Write a C code that calculates and displays transpose of a matrix.